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- A raised board with 15 squares;
- 18 light brown cubes and 18 dark brown cubes.

OBJECT OF THE GAME

The two players take it in turns to build a pyramid with their cubes. When the pyramid is complete, each of its three faces is made up of 15 squares. The winner is the player who has the most squares on at least 2 faces.

PREPARATION

The players draw lots to decide who plays light brown. Each player takes 18 cubes: Light brown takes 13 light brown and 5 dark brown; Dark brown takes 13 dark brown and 5 light brown (see fig. 1). Light brown plays first and then players take turns.

PLAYING THE GAME

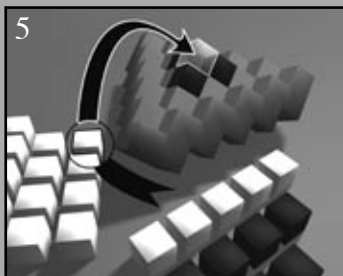
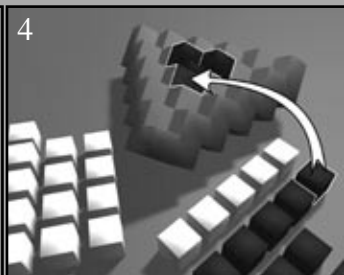
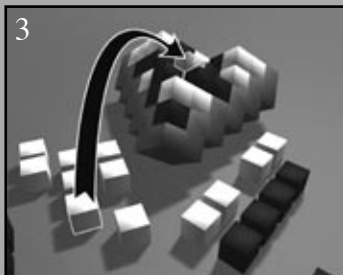
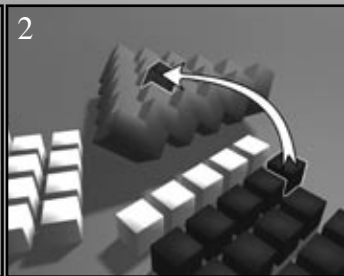
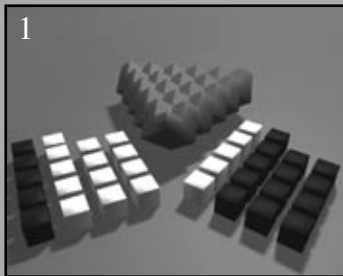
Each player in turn chooses from their cubes, deciding which colour to play and placing it in one of the spaces on the board (see fig. 2) or in a space formed by 3 cubes already in place (see fig. 3). Cubes placed on the board cannot be moved. If, when placing a cube, a player creates a new space formed by three cubes of the same colour (see fig. 4), that player immediately takes a cube of the colour of their choice from their opponent's cubes and places it in the newly formed space (see fig. 5). If a player runs out of cubes, the other player is allowed to complete the pyramid with their remaining blocks.

END OF THE GAME



The game comes to an end when the pyramid is complete. The players count the number of light brown and dark brown squares on each of the 3 faces. The winner is the player who has the most of their own colour on at least two faces (see fig. 6).

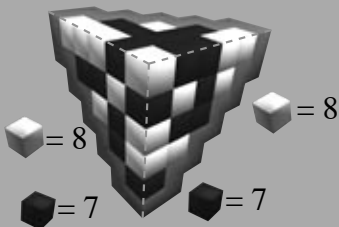
GAME DURATION


10 to 20 minutes



6

 = 7  = 8



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